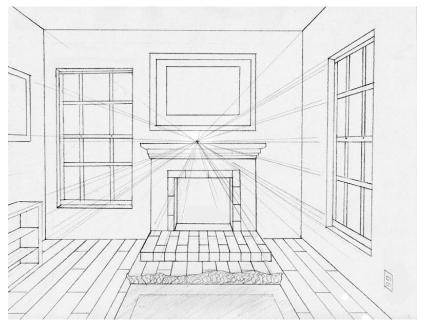


One Point Perspective

You will be creating a room from one point perspective. You need to have at least one window, door, light source, and 3 main objects in the room.



Key needs for success:

Vanishing Point

All diagonal lines go towards the vanishing point.



Line up your ruler with the side of the paper.

When building on diagonal areas your connector points are horizontal.

